

TRANSFORMATIONS: Different ways to manipulate a point, line or shape

Rigid Transformations: when the image is congruent to the pre-image

*preserves shape/size

Non-Rigid Transformations:

Do not preserve shape and size!

TRANSLATIONS

A translation is a transformation that slides each point of a figure in the same direction and distance.

Rule Notation:

- Translating LEFT # Units
 $(x, y) \rightarrow (x - \#, y)$
- Translating RIGHT # Units
 $(x, y) \rightarrow (x + \#, y)$
- Translation DOWN # Units
 $(x, y) \rightarrow (x, y - \#)$
- Translation UP # Units
 $(x, y) \rightarrow (x, y + \#)$

ROTATIONS about the center (0, 0)

Rule Notation:

- Rotating 90 CW (270° CCW)
 $(x, y) \rightarrow (y, -x)$
- Rotating 180 CW (180° CCW)
 $(x, y) \rightarrow (-x, -y)$
- Rotating 270 CW (90° CCW)
 $(x, y) \rightarrow (-y, x)$
- Rotating 360 CW (0°/360° CCW)
 $(x, y) \rightarrow (x, y)$

ROTATIONS about a Different Center

- ① Translate to (0, 0)
 - ② Rotate
 - ③ Translate back
- *redrawing the ~~x~~ and y axis

DILATIONS about the center (0, 0)

$$(x, y) \rightarrow (2x, 2y)$$

horizontal - stretch/shrink
 $(x, y) \rightarrow (2x, y)$

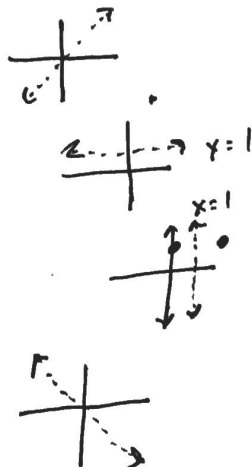
vertical stretch/shrink
 $(x, y) \rightarrow (x, 2y)$

DILATIONS about a Different Center

- ① Translate
 - ② Dilate
 - ③ Translate back
- redrawing x and y axis

REFLECTIONS

- Reflection Across $y = x$
 $(x, y) \rightarrow (y, x)$
- Reflection Across $y = \#$
 $(x, y) \rightarrow (x, \#)$
(counting technique)
- Reflection Across $x = \#$
 $(x, y) \rightarrow (\#, y)$
(counting technique)
- Reflection Across $y = -x$
 $(x, y) \rightarrow (-y, -x)$



The **IMAGE** is the result of a transformation.

The **PRE-IMAGE** is the figure before the transformation.

Example:

pre-image image

$$(x, y) \rightarrow (-y, x)$$

